

**Descriptions
&
Rules
for
Competitions
Played
at
Minthis Hills
(with example scorecards)**

Foreword

This document describes the main “fun” competitions played at Minthis Hills.

The rules given here must be used for those competitions unless a different set of rules is stipulated for an individual competition. They are intended to assist in the general concept of how to play the various competitions and should be read in conjunction with the Rules of Golf.

For completeness a description is also given of individual stableford and medal (strokeplay) competitions, the rules for which are the normal Rules of Golf as stipulated by the R & A.

Please take time to familiarize yourself with these descriptions, even if you have played the competitions before, since the Committee has taken some decisions to rationalize the rules of some competitions that in the past have been vague or ambiguous and these may catch you out. In particular, the scoring for the Motherball competition is now much clearer than it used to be and may be different from your previous interpretation.

These descriptions will be expanded should any new “fun” competitions be added to the repertoire of games.

A summary of each of these descriptions will be made available in one or more of the following ways:

- as an email attachment to the announcement of the draw for a competition;
- attached to the official scorecards for the competition;
- posted on the notice board next to the first tee;
- for players to request from the Pro shop when picking up their scorecard.

Handicap Allowances for Competitions

Your handicap allowance is the number of handicap strokes you receive in a competition. Allowances vary for different forms of competition and are designed to produce as equitable competition conditions as possible. In formulating the rules of these fun competitions the Committee has kept to the EGA recommended handicap allowances for singles, four-ball (better-ball), foursomes and greensomes. In other competitions the Committee has deviated from this, such as for the Patsomes competition (which has elements of three of these competitions), to make it easier to mark and more fun for those taking part.

Revision History

Revision	Date	Changes
1.0	2014-05-27	Original version.
1.1	2014-06-23	Correction to the various handicap allowances and major formatting and typographical changes. Addition of descriptions for individual stableford and medal competitions and Appendix A.
1.2	2014-07-07	Minor typos, correction of Greensomes handicap calculation in Appendix A and addition of the “Waltz” and “Flag” competitions.
1.3	2015-03-27	Changes to the example scorecard for the “Motherball” competition.
1.4	2016-12-17	Addition of the “Fours and Threes” competition.
1.5	2023-02-19	Addition of “Yellowball-Betterball”, “Bogey-Betterball” and “Chapman-Pinehurst”.

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SINGLES STABLEFORD

Format, Scoring, Handicap Allowance

An individual competition played under strokeplay rules, stableford scoring with full handicap allowance.

Description

The stableford scoring system was developed by Dr. Frank Barney Gorton Stableford in 1898, to deter golfers from giving up on their round after just one or two bad holes. Rather than counting the total number of strokes taken, as in normal strokeplay, it involves scoring points based on the number of strokes taken on each hole as shown in the table below. The worst you can do on a hole is to score zero points, i.e. there are no negative points awarded in stableford.

Points	NET Score	Strokes Taken Relative to Adjusted Fixed Score (i.e. Net Score)
0	Double-bogey or worse	2 or more strokes net over par (or "no score recorded")
1	Bogey	1 stroke net over par
2	Par	Net par
3	Birdie	1 stroke net under par
4	Eagle	2 strokes net under par
5	Albatross	3 strokes net under par
6	Condor	4 strokes net under par

You should pick up if you are unable to score any stableford points on a hole.

You must record the gross score on each hole in "Score" column A and you should record the stableford score in the "Points" column.

Both the marker and the player must sign the card.

As in all non-matchplay competitions, by signing the scorecard you are declaring that both the gross score (for each hole) and your playing handicap that are recorded on the card are correct. It is also helpful to the competition organizers that your stableford score is also correct. However, a mistake in the stableford score (or indeed the total gross or net scores) can be corrected later with no penalty, whereas once a card is handed in at the end of the match the gross score for each hole stands. The recording of an incorrect gross score on any hole or playing handicap can lead to disqualification (see Rules of Golf 6-2 and 6-6).

Example scorecard for a Stableford competition

COMPETITION							Medal/Stableford/Bogey					
Stableford							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		(Yellow)				21.5	20	RED	71	71.6	118
PLAYER B									YELLOW	71	68.4	121
PLAYER C									WHITE	71	70.9	123
PLAYER D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	4 / 3	354	326	320	4	4	5				2	
2	4 / 1	131	124	110	3	18	5				1	
3	5 / 2	452	439	397	5	12	6				2	
4	4 / 2	287	241	201	4	14	6				1	
5	4 / 2	336	314	302	4	10	5				2	
6	5 / 2	392	386	358	4	2	4				4	
7	4 / 2	359	333	323	4	6	-				-	
8	4 / 1	162	146	139	3	16	4				2	
9	4 / 2	354	339	315	4	8	4				3	
OUT	17	2827	2648	2465	35						17	

10	2 / 3	165	160	146	3	9	-				-
11	4 / 2	273	259	232	4	17	4				3
12	3 / 3	299	272	240	4	15	4				3
13	4 / 1	150	118	75	3	11	-				-
14	4 / 3	338	324	298	4	3	6				1
15	7 / 1	524	476	434	5	1	6				3
16	-	368	353	302	4	13	5				2
17	4 / 2	414	380	352	4	5	6				1
18	5 / 2	485	453	407	5	7	6				2
IN	17	3016	2795	2486	36						15
OUT	17	2827	2648	2465	35						17
TOTAL	34	5843	5443	4951	71						32
		HANDICAP									
		NET									
Marker's Signature				Player's Signature				Stableford Points			
<i>Neil Faldo</i>				<i>Jake Nicklaus</i>				32			

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

SINGLES STROKEPLAY or MEDAL

Format, Scoring, Handicap Allowance

An individual competition played under strokeplay rules, strokeplay scoring with full handicap allowance.

Description

This is a normal strokeplay game of golf played under strokeplay rules as stipulated by the R&A.

If you pick up on a hole you should indicate this on the scorecard (usually by the initials "NR"). You are still required to hand in such a scorecard at the end of the game. This will then be a "no return", which, if it is a qualifying competition, will be used for handicap adjustment.

You must record the gross score on each hole in "Score" column A.

Both the marker and the player must sign the card.

Example scorecard for a Strokeplay or Medal competition

COMPETITION							Medal/Stableford/Bogey						
Medal							Medal						
DATE	01/04/2014			TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus			(Yellow)			21.5	20	RED	71	71.6	118	
PLAYER B									YELLOW	71	68.4	121	
PLAYER C									WHITE	71	70.9	123	
PLAYER D													
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS		
							A	B	C	D			
1	4	354	326	320	4	4	5						
2	4	131	124	110	3	18	5						
3	5	452	439	397	5	12	6						
4	4	287	241	201	4	14	6						
5	4	336	314	302	4	10	5						
6	5	392	386	358	4	2	4						
7	4	359	333	323	4	6	7						
8	4	162	146	139	3	16	4						
9	4	354	339	315	4	8	4						
OUT	38	2827	2648	2465	35		46						

10	2	165	160	146	3	9	6				
11	4	273	259	232	4	17	4				
12	3	299	272	240	4	15	4				
13	4	150	118	75	3	11	7				
14	4	338	324	298	4	3	6				
15	7	524	476	434	5	1	6				
16	4	368	353	302	4	13	5				
17	4	414	380	352	4	5	6				
18	5	485	453	407	5	7	6				
IN	37	3016	2795	2486	36		50				
OUT	38	2827	2648	2465	35		46				
TOTAL	75	5843	5443	4951	71		96				
	4		HANDICAP				20				
	71		NET				76				
Marker's Signature				Player's Signature				Stableford Points			
<i>Neil Faldo</i>				<i>Jake Nicklaus</i>				<i>Net Score 76</i>			

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

BOGEY

Format, Scoring, Handicap Allowance

Individual competition played under strokeplay rules (e.g. striking the wrong ball would incur a 2-stroke penalty, not loss of hole), but scored as in matchplay (i.e. a hole is either won, lost or halved), with full handicap allowance.

Description

This is a matchplay competition not against a human opponent but against the course. The course is a formidable scratch-handicap player and always pars every hole. The good news is that it never scores birdies, eagles, albatrosses or condors!

The competition is played hole-by-hole and unless you “pick up” **the gross score must be recorded for every hole**. In addition, if a player shoots a **net**:

- **birdie or better**, the hole is won and the card is marked with a **+** (plus) in the “POINTS” column;
- **bogey or worse**, the hole is lost and the card is marked with a **-** (minus);
- **par**, the hole is halved and the card is marked with a **0** (zero).

You should pick up if you are unable to win or halve a hole. That hole must be marked as a **-** (minus) with no gross score.

Both the marker and the player must sign the card.

At the end of the game the number of holes that were lost are subtracted from the number of holes that were won to give a final score (e.g. -3, +2, etc.) that should be recorded in the “stableford points” box on the scorecard.

The winner of the competition is the player who has the highest final score.

Example scorecard for a Bogey competition

COMPETITION							Medal/Stableford/Bogey						
Bogey							Bogey						
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES		TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		(Yellow)				21.5	20		RED	71	71.6	118
PLAYER B										YELLOW	71	68.4	121
PLAYER C										WHITE	71	70.9	123
PLAYER D													
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS		
							A	B	C	D			
1	6 / 0	354	326	320	4	4	5					0	
2	3 / +	131	124	110	3	18	-					-	
3	5 / +	452	439	397	5	12	6					0	
4	5 / 0	287	241	201	4	14	-					-	
5	5 / +	336	314	302	4	10	5					0	
6	-	392	386	358	4	2	4					+	
7	5 / +	359	333	323	4	6	-					-	
8	-	162	146	139	3	16	4					0	
9	6 / 0	354	339	315	4	8	4					+	
OUT	+2	2827	2648	2465	35							-1	

10	-	165	160	146	3	9	-					-
11	5 / 0	273	259	232	4	17	4					+
12	-	299	272	240	4	15	4					+
13	5 / 0	150	118	75	3	11	-					-
14	5 / +	338	324	298	4	3	-					-
15	7 / 0	524	476	434	5	1	6					+
16	-	368	353	302	4	13	5					0
17	-	414	380	352	4	5	-					-
18	6 / +	485	453	407	5	7	6					0
IN	- 2	3016	2795	2486	36							-1
OUT	+2	2827	2648	2465	35							-1
TOTAL	0	5843	5443	4951	71							-2
		HANDICAP										
		NET										
Marker's Signature					Player's Signature					Stableford-Points <i>Result</i>		
<i>Anita Sorenstam</i>					<i>Jake Nicklaus</i>					<i>- 2</i>		

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BOGEY BETTERBALL

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules (e.g. striking the wrong ball would incur a 2-stroke penalty, not loss of hole), but scored as in matchplay (i.e. a hole is either won, lost or halved). Teams comprise two players. Each player receives a handicap allowance of 90% of his/her playing handicap, rounded to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

Description

This is a team matchplay competition not against a human opponent but against the course. The course is a formidable scratch-handicap player and always pars every hole. The good news is that it never scores birdies, eagles, albatrosses or condors!

The competition is played hole-by-hole and unless you "pick up" **the gross score must be recorded for every hole**. In addition, if a player shoots a **net**:

- **birdie or better**, the player wins that hole and his/her score is marked with a **+** (plus) ;
- **bogey or worse**, the player loses that hole and his/her score is marked with a **-** (minus);
- **par**, the player halves that hole and his/her score is marked with a **0** (zero).

You should pick up if you are unable to win or halve a hole, or better your partner's score. That hole must be marked as a **-** (minus) with no gross score.

The team points scored on a hole (to be recorded in the "POINTS" column) is the better of the two bogey scores for that team.

Both the marker and a team player must sign the card.

At the end of the game the number of holes that were lost are subtracted from the number of holes that were won to give a final score (e.g. -3, +2, etc.) that should be recorded in the "stableford points" box on the scorecard.

The winners of the competition are the players in the team that has the highest final score.

Example scorecard for a Bogey Betterball competition

COMPETITION							Medal/Stableford/Bogey						
Bogey							Bogey						
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES		TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		(Yellow)				21.5	20		RED	71	71.6	118
PLAYER B	Flora Davies		(Red)				5.0	6		YELLOW	71	68.4	121
PLAYER C										WHITE	71	70.9	123
PLAYER D													
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS		
							A	B	C	D			
1		354	326	320	4	4	5 / 0	5 / 0			0		
2		131	124	110	3	18	-	3 / 0			0		
3		452	439	397	5	12	6 / 0	5 / 0			0		
4		287	241	201	4	14	-	-			-		
5		336	314	302	4	10	5 / 0	4 / 0			0		
6		392	386	358	4	2	6 / 0	4 / +			+		
7		359	333	323	4	6	-	-			-		
8		162	146	139	3	16	4 / 0	3 / 0			0		
9		354	339	315	4	8	4 / +	4 / 0			+		
OUT		2827	2648	2465	35						0		

10		165	160	146	3	9	-	-			-	
11		273	259	232	4	17	4 / +	4 / 0			+	
12		299	272	240	4	15	4 / +	4 / 0			+	
13		150	118	75	3	11	-	-			-	
14		338	324	298	4	3	-	-			-	
15		524	476	434	5	1	6 / +	5 / +			+	
16		368	353	302	4	13	5 / 0	4 / 0			0	
17		414	380	352	4	5	-	-			-	
18		485	453	407	5	7	6 / 0	5 / 0			0	
IN		3016	2795	2486	36						-1	
OUT		2827	2648	2465	35						0	
TOTAL		5843	5443	4951	71						-1	
		HANDICAP										
		NET										
Marker's Signature					Player's Signature					Stableford-Points <i>Result</i>		
<i>Anita Sörenstam</i>					<i>Jake Nicklaus</i>					<i>- 1</i>		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

FOUR-BALL BETTER-BALL STABLEFORD

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford. Each player receives a handicap allowance of 90% of his/her playing handicap, rounded to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

Description

Teams comprise two players.

As in a normal stableford competition a player should "pick up" if he/she is unable to score any stableford points on a hole. That hole should be marked in the score column for that player as a – (minus).

The gross score must be recorded for each player under the relevant score column (A,B) for each hole and the stableford score should also be recorded there.

The team points scored on a hole (to be recorded in the "POINTS" column) is the better of the two stableford scores for that team.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Four-Ball Better-Ball Stableford competition

COMPETITION							Medal/Stableford/Bogey					
Better Ball							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Neil Faldo		(Yellow)				6.2	4 (0.9 x 4)	RED	71	71.6	118
PLAYER B	Jake Nicklaus		(Yellow)				21.5	18 (0.9 x 20)	YELLOW	71	68.4	121
PLAYER C									WHITE	71	70.9	123
PLAYER D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	6/2, -	354	326	320	4	4	4 / 3	5 / 2			3	
2	5/1,3/2	131	124	110	3	18	4 / 1	5 / 1			1	
3	8/1,5/2	452	439	397	5	12	5 / 2	6 / 2			2	
4	5/2,5/1	287	241	201	4	14	4 / 2	6 / 1			2	
5	5/3,5/1	336	314	302	4	10	4 / 2	5 / 2			2	
6	7/1,4/3	392	386	358	4	2	5 / 2	4 / 3			3	
7	5/3,6/1	359	333	323	4	6	4 / 2	-			2	
8	5/1,5/2	162	146	139	3	16	4 / 1	4 / 2			2	
9	6/2,5/1	354	339	315	4	8	4 / 2	4 / 3			3	
OUT	21	2827	2648	2465	35						20	

10	-4/1	165	160	146	3	9	2 / 3	-			3
11	5/2,4/2	273	259	232	4	17	4 / 2	4 / 3			3
12	6/1,4/2	299	272	240	4	15	3 / 3	4 / 3			3
13	5/2,3/2	150	118	75	3	11	4 / 1	-			1
14	5/3,-	338	324	298	4	3	4 / 3	6 / 1			3
15	7/2,5/3	524	476	434	5	1	7 / 1	6 / 2			2
16	6/1,4/2	368	353	302	4	13	-	5 / 2			2
17	7/1,6/1	414	380	352	4	5	4 / 2	6 / 1			2
18	6/3,7/2	485	453	407	5	7	5 / 2	6 / 2			2
IN	19	3016	2795	2486	36						21
OUT	21	2827	2648	2465	35						20
TOTAL	40	5843	5443	4951	71						41
HANDICAP											
NET											
Marker's Signature					Player's Signature					Stableford Points	
<i>Anita Sörenstam</i>					<i>Jake Nicklaus</i>					41	

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

FOUR-BALL BETTER-BALL MATCHPLAY

Format, Scoring, Handicap Allowance

Team competition with just two teams competing against each other, played under matchplay rules, scored as in matchplay. The player with the lowest playing handicap must play off scratch and concede strokes to the three other players based on 90% of the difference between the playing handicaps, rounded to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down). Please note that for the rare occasion where there is a '+' playing handicap (i.e. better than scratch) a rounding of exactly 0.5 goes towards zero (e.g. +1.5 rounds to +1, while 1.5 rounds to 2).

e.g. if the players have the following playing handicaps:

Player A=20, Player B=6, Player C=4, player D=30

then the handicap strokes they would receive is:

A=14 (90% of 20-4 i.e. 16), B=2 (90% of 2), C=0 and D=23 (90% of 26)

Description

Teams comprise two players.

The competition is played hole-by-hole and as in a normal matchplay competition a player should "pick up" if he/she is unable to better or equal the opposing team's net score on a hole. If it is obvious that a team cannot win or halve a hole then that team should concede the hole to the opposing team. If it is obvious that the opposing team player would sink the next putt, then the team should concede that putt.

Before teeing off on a hole both teams should agree the result of the previous hole and the overall match result so far. The competition is scored hole-by-hole and the matchplay score: **win (+)**, **lose (-)** or **halved (0)**, should be recorded in the "points" column.

Since the result is agreed between the two competing teams after each hole it is not necessary to record the gross score, nor is it necessary to sign the card.

Example scorecard for a Four-Ball Better-Ball Matchplay competition

COMPETITION							Medal/Stableford/Bogey							
Better Ball							Matchplay							
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES			TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5 (Yellow)				20	14 (0.9x16)			RED	71	71.6	118
PLAYER B	Flora Davies		5.0 (Red)				6	2 (0.9x2)			YELLOW	71	68.4	121
PLAYER C	Neil Faldo		6.2 (Yellow)				4	0			WHITE	71	70.9	123
PLAYER D	Anita Sörenstam		28.2 (Red)				30	23 (0.9x26)						
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS			
							A	B	C	D				
1	-	354	326	320	4	4					+	(1 up)		
2	0	131	124	110	3	18					0			
3	+	452	439	397	5	12					-	(even)		
4	+	287	241	201	4	14					-	(1 down)		
5	0	336	314	302	4	10					0			
6	-	392	386	358	4	2					+	(even)		
7	+	359	333	323	4	6					-	(1 down)		
8	+	162	146	139	3	16					-	(2 down)		
9	-	354	339	315	4	8					+	(1 down)		
OUT	+1	2827	2648	2465	35						-1	(1 down)		

10	+	165	160	146	3	9					-	(2 down)	
11	0	273	259	232	4	17					0		
12	+	299	272	240	4	15					-	(3 down)	
13	+	150	118	75	3	11					-	(4 down)	
14	+	338	324	298	4	3					-	(5 down)	
15		524	476	434	5	1							
16		368	353	302	4	13							
17		414	380	352	4	5							
18		485	453	407	5	7							
IN	+4	3016	2795	2486	36						-4		
OUT	+1	2827	2648	2465	35						-1		
TOTAL	+5	5843	5443	4951	71						-5		
HANDICAP													
NET													
Marker's Signature					Player's Signature					Stableford-Points <i>Result</i>			
										<i>(A & B) LOST 5 & 4</i>			

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

FOURSOMES STABLEFORD

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford with a team handicap allowance of 50% of the combined playing handicaps of the two players, rounded to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

Description

Teams comprise two players.

- Flights are sent out two teams at a time: Team X and Team Y, each team consisting of two players, Player A and Player B;
- Prior to playing, each team decides separately which player on their team will tee off on the even-numbered holes. The other player will then tee off on the odd-numbered holes.
- If Player A tees off, then Player B must play the next shot with that ball (and vice versa) and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot score any stableford points on a hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

As in a normal stableford competition a player should "pick up" if his/her team is unable to score any stableford points on a hole. That hole should be marked in score column A as a – (minus).

The gross score must be recorded for the team under score column A for each hole and the stableford score should be recorded in the "points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example

Team X consists of Jake Nicklaus and Flora Davies, while team Y is Neil Faldo and Anita Sörenstam. Team X decides that Flora will tee off on the even-numbered holes and Jake on the odd-numbered ones. Team Y decides that Anita will tee off on the even-numbered holes and Neil on the odd-numbered ones.

Jake manages to hit his ball off the tee into the water hazard on hole 13, while Neil manages to land his tee shots about 7 metres from the hole.

Flora decides to drop a ball (under penalty of 1 stroke) in the dropping zone and promptly puts it 4 metres from the hole (she had the option, under penalty of 1 stroke, of teeing up the ball on the teeing ground used by Jake, but chose to use the dropping zone instead).

Anita manages to sink Neil's ball for a birdie (net eagle).

Jake then gets a case of the "yips" and lips out of the hole and Flora finally putts the ball in the hole to finish with a double-bogey (net bogey).

The scorecard for such a scenario follows.

Example scorecard for a Foursomes Stableford competition

COMPETITION							Medal/Stableford/Bogey					
Foursomes							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5	(Yellow)			20	TEAM = 26/2	RED	71	71.6	118
PLAYER B	Flora Davies		5.0	(Red)			6	13	YELLOW	71	68.4	121
PLAYER C									WHITE	71	70.9	123
PLAYER D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	6 / 1	354	326	320	4	4	5				2	
2	4 / 1	131	124	110	3	18	4				1	
3	5 / 3	452	439	397	5	12	6				2	
4	5 / 2	287	241	201	4	14	-				-	
5	5 / 2	336	314	302	4	10	5				2	
6	6 / 1	392	386	358	4	2	4				3	
7	5 / 2	359	333	323	4	6	-				-	
8	3 / 3	162	146	139	3	16	4				1	
9	6 / 1	354	339	315	4	8	4				3	
OUT	16	2827	2648	2465	35						14	
10	5 / 1	165	160	146	3	9	-				-	
11	4 / 3	273	259	232	4	17	4				2	
12	4 / 3	299	272	240	4	15	4				2	
13	2 / 4	150	118	75	3	11	5				1	
14	5 / 2	338	324	298	4	3	-				-	
15	7 / 1	524	476	434	5	1	6				2	
16	6 / 1	368	353	302	4	13	5				2	
17	5 / 2	414	380	352	4	5	-				-	
18	6 / 2	485	453	407	5	7	6				2	
IN	19	3016	2795	2486	36						11	
OUT	16	2827	2648	2465	35						14	
TOTAL	35	5843	5443	4951	71						25	
HANDICAP												
NET												
Marker's Signature					Player's Signature					Stableford Points		
<i>Anita Sörenstam</i>					<i>Jake Nicklaus</i>					25		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

FOURSOMES MATCHPLAY

Format, Scoring, Handicap Allowance

Team competition with just two teams competing against each other, played under matchplay rules, scored as in matchplay. The team with the higher sum of their playing handicaps (the aggregate) receives a handicap allowance equal to 50% of the difference between the aggregate playing handicap of each side, rounded to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down). The team with the lower aggregate playing handicap plays off scratch.

Description

Each of the two teams comprise two players.

- The two teams: Team X and Team Y, each team each consist of two players, Player A and Player B;
- Prior to playing, each team decides separately which player on their team will tee off on the odd-numbered holes. The other player will then tee off on the even-numbered holes.
- If Player A tees off, then Player B must play the next shot with that ball (and vice versa) and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot better or equal the opposing team's score on a hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

The competition is played hole-by-hole and as in a normal matchplay competition a player should "pick up" if his/her team is unable to better or equal the opposing team's net score on a hole.

Before teeing off on a hole both teams should agree the result of the previous hole and the overall match result so far. The competition is scored hole-by-hole and the matchplay score: **win (+)**, **lose (-)** or **halved (o)**, should be recorded in the "points" column.

Since the result is agreed between the two competing teams after each hole it is not necessary to record the gross score, nor is it necessary to sign the card.

Example

Team X consists of Jake Nicklaus and Flora Davies, while team Y is Neil Faldo and Anita Sörenstam. Team X decides that Flora will tee off on the even-numbered holes and Jake on the odd-numbered ones. Team Y decides that Anita will tee off on the even-numbered holes and Neil on the odd-numbered ones.

Team X, with a (50% combined) handicap of 13 plays off scratch, while Team Y, with a handicap of 17 receives 4 strokes.

Jake manages to hit his ball off the tee into the water hazard on hole 13, while Neil manages to land his tee shots about 7 metres from the hole.

Flora decides to drop a ball (under penalty of 1 stroke) in the dropping zone and promptly puts it 4 metres from the hole (she had the option, under penalty of 1 stroke, of teeing up the ball on the teeing ground used by Jake, but chose to use the dropping zone instead).

Anita manages to sink Neil's ball for a birdie.

Flora and Jake know that they cannot win or even halve the hole, so they pick up and concede the hole to Anita and Neil.

The scorecard for such a scenario follows.

Example scorecard for a Foursomes Matchplay competition

COMPETITION							Medal/Stableford/Bogey						
Foursomes							Matchplay						
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR	
PLAYER A	Jake Nicklaus		21.5 (Yellow)				20	Aggregate= 26	RED	71	71.6	118	
PLAYER B	Flora Davies		5.0 (Red)				6	Team strks = 0	YELLOW	71	68.4	121	
PLAYER C	Neil Faldo		6.2 (Yellow)				4	Aggregate= 34	WHITE	71	70.9	123	
PLAYER D	Anita Sörenstam		28.2 (Red)				30	Team strks = 4					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS		
							A	B	C	D			
1	-	354	326	320	4	4					+	(1 up)	
2	0	131	124	110	3	18					0		
3	+	452	439	397	5	12					-	(even)	
4	+	287	241	201	4	14					-	(1 down)	
5	0	336	314	302	4	10					0		
6	-	392	386	358	4	2					+	(even)	
7	+	359	333	323	4	6					-	(1 down)	
8	+	162	146	139	3	16					-	(2 down)	
9	-	354	339	315	4	8					+	(1 down)	
OUT	+1	2827	2648	2465	35						-1	(1 down)	
10	+	165	160	146	3	9					-	(2 down)	
11	0	273	259	232	4	17					0		
12	+	299	272	240	4	15					-	(3 down)	
13	+	150	118	75	3	11					-	(4 down)	
14	+	338	324	298	4	3					-	(5 down)	
15		524	476	434	5	1							
16		368	353	302	4	13							
17		414	380	352	4	5							
18		485	453	407	5	7							
IN	+4	3016	2795	2486	36							-4	
OUT	+1	2827	2648	2465	35							-1	
TOTAL	+5	5843	5443	4951	71							-5	
HANDICAP													
NET													
Marker's Signature					Player's Signature					Stableford-Points <i>Result</i>			
										<i>(A & B) LOST 5 & 4</i>			

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

GREENSOMES STABLEFORD

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford. The team handicap allowance is calculated as follows:

- take 60% of the playing handicap of the lower handicapped player (do not round)
- and 40% of the playing handicap of the higher handicapped partner (do not round)
- add these and round the result to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

Description

Teams comprise two players.

- Both team players drive on each tee.
- The team then decides which of their two balls will be used for the remainder of that hole.
- If Player A's ball is chosen, then Player B must play the next shot with that ball. Player A then plays the following shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot score any stableford points on a hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the chosen ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

As in any game of golf, it is essential that each player's ball is marked and can therefore easily be identified.

As in a normal stableford competition a player should "pick up" if his/her team is unable to score any stableford points on a hole. That hole should be marked in score column A as a – (minus).

The gross score must be recorded for the team under score column A for each hole and the stableford score should be recorded in the "points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example

Team X consists of Jake Nicklaus and Flora Davies, while team Y is Neil Faldo and Anita Sörenstam. Jake manages to hit his ball off the tee into the water hazard on hole 13, while his partner Flora lands hers 1 metre from the pin. Neil and Anita tee off and land their tee shots about 7 and 5 metres respectively from the pin.

Neil and Anita see that his ball is further away from the hole than hers, but they know that his putting is worse than hers, so they choose Neil's ball. Anita manages to sink Neil's ball for a birdie (net eagle).

Jake and Flora obviously decide that they will use Flora's ball and Jake putts it in the hole, also for a birdie (net eagle).

The scorecard for such a scenario follows.

Example scorecard for a Greensomes Stableford competition

COMPETITION							Medal/Stableford/Bogey					
Greensomes							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5	(Yellow)			20	60% B + 40% A	RED	71	71.6	118
PLAYER B	Flora Davies		5.0	(Red)			6	0.6x6 + 0.4x20	YELLOW	71	68.4	121
PLAYER C								= 11.6	WHITE	71	70.9	123
PLAYER D								12				
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	6 / 1	354	326	320	4	4	5				2	
2	4 / 1	131	124	110	3	18	4				1	
3	5 / 3	452	439	397	5	12	6				2	
4	5 / 2	287	241	201	4	14	-				-	
5	5 / 2	336	314	302	4	10	5				2	
6	6 / 1	392	386	358	4	2	4				3	
7	5 / 2	359	333	323	4	6	-				-	
8	3 / 3	162	146	139	3	16	4				1	
9	6 / 1	354	339	315	4	8	4				3	
OUT	16	2827	2648	2465	35						14	

10	5 / 1	165	160	146	3	9	-				-
11	4 / 3	273	259	232	4	17	4				2
12	4 / 3	299	272	240	4	15	4				2
13	2 / 4	150	118	75	3	11	2				4
14	5 / 2	338	324	298	4	3	-				-
15	7 / 1	524	476	434	5	1	6				2
16	6 / 1	368	353	302	4	13	5				2
17	5 / 2	414	380	352	4	5	-				-
18	6 / 2	485	453	407	5	7	6				2
IN	19	3016	2795	2486	36						14
OUT	16	2827	2648	2465	35						14
TOTAL	35	5843	5443	4951	71						28
		HANDICAP									
		NET									
Marker's Signature				Player's Signature				Stableford Points			
<i>Anita Sorenstam</i>				<i>Jake Nicklaus</i>				28			

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks*

GREENSOMES MATCHPLAY

Format, Scoring, Handicap Allowance

Team competition with just two teams competing against each other, played under matchplay rules, scored as in matchplay. The team aggregate handicap allowance is calculated as follows:

- take 60% of the playing handicap of the lower handicapped player (do not round)
- and 40% of the playing handicap of the higher handicapped partner (do not round)
- add these and round the result to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

The team with the lower aggregate handicap plays off scratch, while the opposing team plays off the difference between the aggregate handicaps.

Description

Each of the two teams comprise two players.

- The two teams: Team X and Team Y, each team each consist of two players, Player A and Player B;
- All four players drive on each tee.
- Team X then decides which of their two balls will be used for the remainder of that hole and team Y does the same.
- If Player A's ball is chosen, then Player B must play that ball. Player A then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot better or equal the opposing team's score on a hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the chosen ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

As in any game of golf, it is essential that each player's ball is marked and can therefore easily be identified.

The competition is played hole-by-hole and as in a normal matchplay competition a player should "pick up" if his/her team is unable to better or equal the opposing team's net score on a hole.

Before teeing off on a hole both teams should agree the result of the previous hole and the overall match result so far. The competition is played hole-by-hole and the matchplay score: **win (+)**, **lose (-)** or **halved (o)**, should be recorded in the "points" column.

Since the result is agreed between the two competing teams after each hole it is not necessary to record the gross score, nor is it necessary to sign the card.

Example

Team X consists of Jake Nicklaus and Flora Davies, while team Y is Neil Faldo and Anita Sörenstam. Team X, has a (60%-40% combined) playing handicap of 12 and since this is the lower of the two team playing handicaps this team plays off scratch, while Team Y, with a (60%-40% combined) playing handicap of 14 receives 2 handicap strokes.

Jake manages to hit his ball off the tee into the water hazard on hole 13, while his partner Flora lands hers 1 metre from the pin. Neil and Anita tee off and land their tee shots about 7 and 5 metres respectively from the pin.

Neil and Anita see that her ball is closer to the hole than his, but they know that his putting is worse than hers, so they choose Neil's ball. Anita manages to sink Neil's ball for a birdie.

Jake and Flora obviously decide that they will use Flora's ball and Jake putts it in the hole, also for a birdie.

The scorecard for such a scenario follows.

Example scorecard for a Greensomes Matchplay competition

COMPETITION Greensomes							Medal/Stableford/Bogey Matchplay						
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR	
PLAYER A	Jake Nicklaus		21.5 (Yellow)				20	Team PH = 12	RED	71	71.6	118	
PLAYER B	Flora Davies		5.0 (Red)				6	Team strks 0	YELLOW	71	68.4	121	
PLAYER C	Neil Faldo		6.2 (Yellow)				4	Team PH = 14	WHITE	71	70.9	123	
PLAYER D	Anita Sörenstam		28.2 (Red)				30	Team strks 2					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS		
							A	B	C	D			
1	-	354	326	320	4	4					+	(1 up)	
2	0	131	124	110	3	18					0		
3	+	452	439	397	5	12					-	(even)	
4	+	287	241	201	4	14					-	(1 down)	
5	0	336	314	302	4	10					0		
6	-	392	386	358	4	2					+	(even)	
7	+	359	333	323	4	6					-	(1 down)	
8	+	162	146	139	3	16					-	(2 down)	
9	-	354	339	315	4	8					+	(1 down)	
OUT	+1	2827	2648	2465	35						-1	(1 down)	

10	+	165	160	146	3	9					-	(2 down)
11	0	273	259	232	4	17					0	
12	+	299	272	240	4	15					-	(3 down)
13	0	150	118	75	3	11					0	
14	+	338	324	298	4	3					-	(4 down)
15	0	524	476	434	5	1					0	
16		368	353	302	4	13						
17		414	380	352	4	5						
18		485	453	407	5	7						
IN	+4	3016	2795	2486	36							-4
OUT	+1	2827	2648	2465	35							-1
TOTAL	+5	5843	5443	4951	71							-5
		HANDICAP										
		NET										
Marker's Signature					Player's Signature					Stableford-Points <i>Result</i>		
										<i>(A & B) LOST 4 & 3</i>		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

GRUESOMES

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford. Each team has a handicap allowance equal to 50% of the combined playing handicaps of the two players, rounded to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

Description

Teams comprise two players and the competition is played in a way that is almost identical to a Greensomes competition. The catch is that, after both of you have teed off, instead of **your team** choosing which of your two balls to play from then on, it is the **other team** with whom you are playing that chooses which ball your team will use.

- Flights are sent out two teams at a time: Team X and Team Y, each team consisting of two players, Player A and Player B;
- All four players drive on each tee.
- Team X then decides which ball of Team Y's will be used for the remainder of that hole and vice versa.
- If Player A's ball is chosen, then Player B must play that ball. Player A then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot score any stableford points on a hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the chosen ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

As in any game of golf, it is essential that each player's ball is marked and can therefore easily be identified.

As in a normal stableford competition a player should "pick up" if his/her team is unable to score any stableford points on a hole. That hole should be marked in score column A as a – (minus).

The gross score must be recorded for the team under score column A for each hole and the stableford score should be recorded in the "points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example

Team X consists of Jake Nicklaus and Flora Davies, while team Y is Neil Faldo and Anita Sörenstam. Jake manages to hit his ball off the tee into the water hazard on hole 13, while his partner Flora lands hers 1 metre from the pin. Neil and Anita tee off and land their tee shots about 7 and 5 metres respectively from the pin.

Neil and Anita decide that Team X will play Jake's ball, not Flora's. So Flora drops a ball (under penalty of 1 stroke) in the dropping zone and promptly puts it 4 metres from the pin (she had the option, under penalty of 1 stroke, of teeing up the ball on the teeing ground used by Jake, but chose to use the dropping zone instead).

Jake and Flora see that Neil's ball is further away from the hole than Anita's, but they know that his putting is worse than hers, so they choose Anita's ball. Neil however manages to sink Anita's ball for a birdie (net eagle).

Jake then gets a case of the "yips" and lips out of the hole and Flora finally putts the ball in the hole to finish with a double-bogey (net bogey).

The scorecard for such a scenario follows.

Example scorecard for a Gruesomes competition

COMPETITION							Medal/Stableford/Bogey						
Gruesomes							Stableford						
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES		TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5	(Yellow)			20	TEAM = 26/2		RED	71	71.6	118
PLAYER B	Flora Davies		5.0	(Red)			6	13		YELLOW	71	68.4	121
PLAYER C										WHITE	71	70.9	123
PLAYER D													
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS		
							A	B	C	D			
1	6 / 1	354	326	320	4	4	5					2	
2	4 / 1	131	124	110	3	18	4					1	
3	5 / 3	452	439	397	5	12	6					2	
4	5 / 2	287	241	201	4	14	-					-	
5	5 / 2	336	314	302	4	10	5					2	
6	6 / 1	392	386	358	4	2	4					3	
7	5 / 2	359	333	323	4	6	-					-	
8	3 / 3	162	146	139	3	16	4					1	
9	6 / 1	354	339	315	4	8	4					3	
OUT	16	2827	2648	2465	35							14	
10	5 / 1	165	160	146	3	9	-					-	
11	4 / 3	273	259	232	4	17	4					2	
12	4 / 3	299	272	240	4	15	4					2	
13	2 / 4	150	118	75	3	11	5					1	
14	5 / 2	338	324	298	4	3	-					-	
15	7 / 1	524	476	434	5	1	6					2	
16	6 / 1	368	353	302	4	13	5					2	
17	5 / 2	414	380	352	4	5	-					-	
18	6 / 2	485	453	407	5	7	6					2	
IN	19	3016	2795	2486	36							11	
OUT	16	2827	2648	2465	35							14	
TOTAL	35	5843	5443	4951	71							24	
				HANDICAP									
				NET									
Marker's Signature				Player's Signature				Stableford Points					
<i>Anita Sörenstam</i>				<i>Jake Nicklaus</i>				24					

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

FIVES AND THREES

	DESCRIPTION
Format	Team competition, 2 players per team, strokeplay rules.
Scoring	Stableford .
Handicap Strokes Received	Full playing handicap.

Each player plays a normal game of stableford. You should pick up if unable to score any stableford points on a hole.

You must record the gross score for each player on each hole in the relevant "Score" column (A,B).

The team points scored on a hole (to be recorded in the "Points" column) is **the better of the two stableford scores on PAR-4s and the SUM of the two stableford scores on PAR-3s and PAR-5s.**

Both the marker and one of the players from the relevant team must sign the card.

(Example scorecard follows)

Example scorecard for a Four-Ball Better-Ball Stableford competition

COMPETITION							Medal/Stableford/Bogey										
Better Ball							Stableford										
DATE			01/04/2014				TIME		08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A		Neil Faldo					(Yellow)		6.2	4 (0.9 x 4)			RED	71	71.6	118	
PLAYER B		Jake Nicklaus					(Yellow)		21.5	18 (0.9 x 20)			YELLOW	71	68.4	121	
PLAYER C													WHITE	71	70.9	123	
PLAYER D																	
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS						
							A	B	C	D							
1	6/2, -	354	326	320	4	4	4 / 3	5 / 2			3						
2	5/1,3/2	131	124	110	3	18	4 / 1	5 / 1			2						
3	8/1,5/2	452	439	397	5	12	5 / 2	6 / 2			4						
4	5/2,5/1	287	241	201	4	14	4 / 2	6 / 1			2						
5	5/3,5/1	336	314	302	4	10	4 / 2	5 / 2			2						
6	7/1,4/3	392	386	358	4	2	5 / 2	4 / 3			3						
7	5/3,6/1	359	333	323	4	6	4 / 2	-			2						
8	5/1,5/2	162	146	139	3	16	4 / 1	4 / 2			3						
9	6/2,5/1	354	339	315	4	8	4 / 2	4 / 3			3						
OUT	24	2827	2648	2465	35						24						
10	-,4/1	165	160	146	3	9	2 / 3	-			3						
11	5/2,4/2	273	259	232	4	17	4 / 2	4 / 3			3						
12	6/1,4/2	299	272	240	4	15	3 / 3	4 / 3			3						
13	5/2,3/2	150	118	75	3	11	4 / 1	-			1						
14	5/3,-	338	324	298	4	3	4 / 3	6 / 1			3						
15	7/2,5/3	524	476	434	5	1	7 / 1	6 / 2			3						
16	6/1,4/2	368	353	302	4	13	-	5 / 2			2						
17	7/1,6/1	414	380	352	4	5	4 / 2	6 / 1			2						
18	6/3,7/2	485	453	407	5	7	5 / 2	6 / 2			2						
IN	23	3016	2795	2486	36						22						
OUT	24	2827	2648	2465	35						24						
TOTAL	47	5843	5443	4951	71						46						
HANDICAP																	
NET																	
Marker's Signature					Player's Signature					Stableford Points							
<i>Anita Sörenstam</i>					<i>Jake Nicklaus</i>					46							

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

St. ANDREWS FOURSOMES

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford. The team handicap allowance is 50% of the combined playing handicaps of the two players.

Description

Teams comprise two players.

- Flights are sent out two teams at a time: Team X and Team Y, each team consisting of two players, Player A and Player B;
- Prior to playing, each team decides separately which player on their team will hit the **second shot** on the even-numbered holes. The other player will then hit the second shot on the odd-numbered holes.
- All four players drive on each tee.
- Team X then decides which of their two balls will be used for the remainder of that hole and team Y does the same.
- Depending on whether the hole is even-numbered or odd-numbered the relevant player on that team must play that ball. His/her partner then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot score any stableford points on a hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if player A hits the chosen ball out of bounds then the player who would normally hit the ball next (it may be Player A, or it may be Player B) must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

As in any game of golf, it is essential that each player's ball is marked and can therefore easily be identified.

As in a normal stableford competition a player should "pick up" if his/her team is unable to score any stableford points on a hole. That hole should be marked in score column A as a – (minus).

The gross score must be recorded for the team under score column A for each hole and the stableford score should be recorded in the "points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example

Team X consists of Jake Nicklaus and Flora Davies and they decide that Flora will hit the second shot on even-numbered holes, so Jake will hit the second shot on odd-numbered holes. Team Y consists of Neil Faldo and Anita Sörenstam. They decide that Neil will hit the second shot on even-numbered holes and Anita on the odd-numbered ones.

Jake manages to hit his ball off the tee into the water hazard on hole 13, while his partner Flora lands hers 1 metre from the pin. Neil and Anita tee off and land their tee shots about 7 and 5 metres respectively from the pin.

Neil and Anita see that her ball is closer the hole than his, so they choose Anita's ball. It is Anita's turn to hit the second shot and she manages to sink her ball for a birdie (net eagle).

Jake and Flora obviously decide that they will use Flora's ball and Jake putts it in the hole, also for a birdie (net eagle).

The scorecard for such a scenario follows.

Example scorecard for a St. Andrew's Foursomes competition

COMPETITION							Medal/Stableford/Bogey					
St. Andrew's Foursomes							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5	(Yellow)			20	TEAM = 26/2	RED	71	71.6	118
PLAYER B	Flora Davies		5.0	(Red)			6	13	YELLOW	71	68.4	121
PLAYER C									WHITE	71	70.9	123
PLAYER D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	6 / 1	354	326	320	4	4	5				2	
2	4 / 1	131	124	110	3	18	4				1	
3	5 / 3	452	439	397	5	12	6				2	
4	5 / 2	287	241	201	4	14	-				-	
5	5 / 2	336	314	302	4	10	5				2	
6	6 / 1	392	386	358	4	2	4				3	
7	5 / 2	359	333	323	4	6	-				-	
8	3 / 3	162	146	139	3	16	4				1	
9	6 / 1	354	339	315	4	8	4				3	
OUT	16	2827	2648	2465	35						14	
10	5 / 1	165	160	146	3	9	-				-	
11	4 / 3	273	259	232	4	17	4				2	
12	4 / 3	299	272	240	4	15	4				2	
13	2 / 4	150	118	75	3	11	2				4	
14	5 / 2	338	324	298	4	3	-				-	
15	7 / 1	524	476	434	5	1	6				2	
16	6 / 1	368	353	302	4	13	5				2	
17	5 / 2	414	380	352	4	5	-				-	
18	6 / 2	485	453	407	5	7	6				2	
IN	19	3016	2795	2486	36						14	
OUT	16	2827	2648	2465	35						14	
TOTAL	35	5843	5443	4951	71						28	
HANDICAP												
NET												
Marker's Signature					Player's Signature					Stableford Points		
<i>Anita Sörenstam</i>					<i>Jake Nicklaus</i>					28		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

MOTHERBALL

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford with full handicap allowance.

Description

Teams comprise three or four players. Prior to playing, the team is given a "motherball", which then becomes **OPERATIVE** and the team decides the strict order in which the motherball will rotate between the players. This order is marked on the scorecard as A,B,C,D (or A,B,C if there are only three players). If the scorecard is already printed with a different order, then you should strikeout the relevant letters and replace them with the new ones to indicate the order of play.

Keeping to the rotation order, each player takes it in turn to play a hole with the operative motherball and the player whose turn it is to play it must play it. He/she cannot decide to play another ball instead (e.g. if the team thinks that the player is likely to lose the motherball on that hole).

A motherball becomes **INOPERATIVE** as soon as:

- it is lost according to the rules of golf (i.e. a ball that cannot be found in a hazard, ground under repair or casual water is NOT lost), or;
- it comes to rest out-of-bounds (even if it is possible physically to retrieve it), or;
- it comes to rest in the water hazard between the 9th and 18th fairways, or in the water hazard surrounding the 15th green, or in the hazard to the right, left, or in front of the 10th fairway (even if it is possible physically to retrieve it from these hazards).

The scorecard must indicate the hole on which the motherball became inoperative.

As in a normal stableford competition a player should "pick up" if he/she is unable to score any stableford points on a hole. That hole should be marked in the score column for that player as a – (minus).

The gross score must be recorded for each player under the relevant score column (A,B,C,D) for each hole and the stableford score should also be recorded there.

Calculate the team points scored on a hole (to be recorded in the "Points" column) in the following way:

- If the motherball **is operative** - **double the motherball player's stableford score** and add to this the highest stableford score of the remaining players;
- If the motherball **is inoperative** – add the stableford score of the player whose turn it would have been to play the motherball on that hole to the highest stableford score of the remaining players.

N.B. the score of the player whose turn it is (or would have been) to play the motherball always counts even if two other players in the team have better scores and even if that player scores no points.

Both the marker and one other team member must sign the card.

Example

The team has decided that the the order of using the motherball is A – Neil Faldo, B – Jake Nicklaus, C – Anita Sörenstam, D – Flora Davies, so Neil will be the "motherball player" on holes 1, 5, 9, 13, 17; Jake on holes 2, 6, 10, 14, 18; Anita on holes 3, 7, 11, 15 and Flora on holes 4, 8, 12, 16.

Neil hits the motherball into the water hazard on the 13th hole, thus making it inoperative from then on. He then drops a "normal" golf ball in the dropping zone, chips onto the green and sinks the putt for a single stableford point. This single point is added to the best score of the rest of his team to give the final stableford score for that hole.

The scorecard for such a scenario follows:

Example scorecard for a Motherball competition

COMPETITION							Medal/Stableford/Bogey					
Motherball							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		(Yellow)				21.5	20	RED	71	71.6	118
PLAYER B	Neil Faldo		(Yellow)				6.2	4	YELLOW	71	68.4	121
PLAYER C	Anita Sörenstam		(Red)				28.2	30	WHITE	71	70.9	123
PLAYER D									<i>MBALL</i>	<i>B »</i>	<i>A »</i>	<i>C »</i>
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1		354	326	320	4	4	5 / 2	4 / 3 M	6 / 2		2 x 3 + 2 = 8	
2		131	124	110	3	18	5 / 1 M	4 / 1	5 / 1		2 x 1 + 1 = 3	
3		452	439	397	5	12	6 / 2	5 / 2	8 / 1 M		2 x 1 + 2 = 4	
4		287	241	201	4	14	6 / 1	4 / 2 M	5 / 2		2 x 2 + 2 = 6	
5		336	314	302	4	10	5 / 2 M	4 / 2	5 / 3		2 x 2 + 3 = 7	
6		392	386	358	4	2	4 / 4	5 / 2	7 / 1 M		2 x 1 + 4 = 6	
7		359	333	323	4	6	-	4 / 2 M	5 / 3		2 x 2 + 3 = 7	
8		162	146	139	3	16	4 / 2 M	4 / 1	5 / 1		2 x 2 + 1 = 5	
9		354	339	315	4	8	4 / 3	4 / 2	6 / 2 M		2 x 2 + 3 = 7	
OUT		2827	2648	2465	35						53	
10		165	160	146	3	9	3 / 3	- M	-		2 x 0 + 3 = 3	
11		273	259	232	4	17	4 / 3 M	4 / 2	5 / 2		2 x 3 + 2 = 8	
12		299	272	240	4	15	4 / 3	3 / 3	6 / 1 M		2 x 1 + 3 = 5	
13		150	118	75	3	11	-	4 / 1 M	5 / 2		M.B. IN-OP 1 + 2 = 3	
14		338	324	298	4	3	6 / 1 M	4 / 3	5 / 3		1 + 3 = 4	
15		524	476	434	5	1	6 / 3	7 / 1	7 / 2 M		2 + 3 = 5	
16		368	353	302	4	13	5 / 2	- M	6 / 1		0 + 2 = 2	
17		414	380	352	4	5	6 / 1 M	4 / 2	7 / 1		1 + 2 = 3	
18		485	453	407	5	7	6 / 2	5 / 2	- M		0 + 2 = 2	
IN		3016	2795	2486	36						35	
OUT		2827	2648	2465	35						53	
TOTAL		5843	5443	4951	71						88	
HANDICAP												
NET												
Marker's Signature					Player's Signature					Stableford Points		
<i>Jake Nicklaus</i>					<i>Anita Sörenstam</i>					88		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

PATSOMES

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford.

HOLES	PLAYED AS	HANDICAP ALLOWANCE
1 to 6	Better Ball	Full playing handicap
7 to 12	Greensomes	50% of the combined playing handicaps
13 to 18	Foursomes	

Description

Teams comprise two players. The first six holes are played in Better Ball format, the next six in Greensomes format and the last six in Foursomes format. For descriptions of each of these formats please refer to the relevant page.

As in a normal stableford competition a player should "pick up" if he/she or his/her team is unable to score any stableford points on a hole. That hole should be marked in the relevant score column(s) as a – (minus).

Scoring:

- **for the first six holes the gross score must be recorded for each player** in the respective "Score" column and the stableford score should also be recorded there;
- **for the last twelve holes the gross score must be recorded for the team** under "Score" column A for each hole;
- **for each hole the team's stableford score should be recorded** in the "points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example

A team consists of Jake Nicklaus and Flora Davies.

STROKES RECEIVED	
Jake gets one shot on holes:	1, 2, 3, 4 and 5
Jake gets two shots on hole:	6
Flora gets one shot on holes:	1 and 6
The team gets one shot on holes:	7, 9 10, 13, 14, 15, 16, 17 and 18

On the 6th hole both Jake and Flora manage to par the hole. Their individual score is that which they would have received had they been playing a normal Betterball stableford competition.

Jake would have scored 4 points off his handicap (20) while Flora would have scored 3 points off hers (6), so the Betterball points scored on this hole is 4.

The scorecard for such a scenario follows.

Example scorecard for a Patsomes competition

COMPETITION							Medal/Stableford/Bogey					
Patsomes							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5	(Yellow)			20	TEAM = 26/2	RED	71	71.6	118
PLAYER B	Flora Davies		5.0	(Red)			6	13	YELLOW	71	68.4	121
PLAYER C									WHITE	71	70.9	123
PLAYER D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	6 / 1	354	326	320	4	4	5 / 2	5 / 2			2	
2	4 / 1	131	124	110	3	18	4 / 2	3 / 2			2	
3	5 / 3	452	439	397	5	12	5 / 3	5 / 2			3	
4	5 / 2	287	241	201	4	14	-	4 / 2			2	
5	5 / 2	336	314	302	4	10	5 / 2	5 / 2			2	
6	6 / 1	392	386	358	4	2	4 / 4	4 / 3			4	
7	5 / 2	359	333	323	4	6	-				-	
8	3 / 3	162	146	139	3	16	4				1	
9	6 / 1	354	339	315	4	8	4				3	
OUT	16	2827	2648	2465	35						19	
10	5 / 1	165	160	146	3	9	-				-	
11	4 / 3	273	259	232	4	17	4				2	
12	4 / 3	299	272	240	4	15	4				2	
13	2 / 4	150	118	75	3	11	5				1	
14	5 / 2	338	324	298	4	3	-				-	
15	7 / 1	524	476	434	5	1	6				2	
16	6 / 1	368	353	302	4	13	5				2	
17	5 / 2	414	380	352	4	5	-				-	
18	6 / 2	485	453	407	5	7	6				2	
IN	19	3016	2795	2486	36						11	
OUT	16	2827	2648	2465	35						19	
TOTAL	35	5843	5443	4951	71						30	
HANDICAP												
NET												
Marker's Signature						Player's Signature				Stableford Points		
<i>Anita Sörenstam</i>						<i>Jake Nicklaus</i>				<i>30</i>		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

TEXAS SCRAMBLE

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in a medal competition.

PLAYERS PER TEAM	HANDICAP STROKES RECEIVED (ROUNDED TO 1 DECIMAL PLACE)	DRIVES TAKEN
4	10% of the combined playing handicaps e.g. 10% of 67 = 6.7	4
3	15% of the combined playing handicaps e.g. 15% of 55 = 8.3	5
2	20% of the combined playing handicaps e.g. 20% of 31 = 6.2	7

Description

Teams comprise 4 [or 3] [or 2] players.

- All 4 [or 3] [or 2] players drive on each tee.
- The team then decides which of their balls is in the best position for the next shot.
- The player whose ball is selected then marks the position of his/her ball, with a tee-peg off the green or with a ball marker on the green and then plays his/her shot.
- The other players in the team (in any order) then play their ball from that position:
 - On the green and on any closely mown area (fairway) they must place it, not nearer the hole, within 5.5 inches (the width of a scorecard) of the marker;
 - Within the teeing ground they have the option to tee-up the ball;
 - Otherwise (e.g. in the rough, in a bunker etc.) they must drop it, not nearer the hole, within one club-length of the tee-peg.

The players may clean their ball before dropping/placing it, but not the one whose ball is selected, unless it is on the green.

- This procedure (select → mark → each player plays) is repeated until the hole is completed.
- If the player whose ball is selected has a choice of options in playing his/her next shot, then whichever option he/she chooses must be used by the other team players. e.g. stroke and distance.
- Each player must have a certain number of their tee shots used, 4 for teams of 4 [5 for teams of 3] [7 for teams of 2].

As in any game of golf, it is essential that each player's ball is marked and can therefore easily be identified.

The gross score must be recorded for the team under the "POINTS" column for each hole and the player whose tee shot was used must be indicated.

Both the marker and one of the players from the team must sign the card.

Example

The team consists of Jake Nicklaus, Neil Faldo, Flora Davies and Anita Sörenstam. All four players manage to hit their balls off the tee into the water hazard on hole 13.

The team selects Flora's ball, to take the men's tee out of the equation for the next shot. Rather than use the dropping zone, the team decides that Flora will play her new ball from the ladies' tee and she just makes it onto the apron of the green. Neil, Anita and Jake each tee off from the ladies' tee. Neil lands it in the water again, Anita lands it about 3 metres from the hole, while Jake does an "air-shot".

The team decides that they will use Anita's ball. She marks it and putts it close to the pin. Flora places her ball next to the marker and putts, but leaves it short. Jake then manages to sink his putt for a bogey 4.

The scorecard for such a scenario follows.

Example scorecard for a Texas Scramble competition

COMPETITION							Medal/Stableford/Bogey					
Texas Scramble							Medal					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5	(Yellow)			20	TEAM = 60 x 0.1	RED	71	71.6	118
PLAYER B	Flora Davies		5.0	(Red)			6	6	YELLOW	71	68.4	121
PLAYER C	Neil Faldo		6.2	(Yellow)			4		WHITE	71	70.9	123
PLAYER D	Anita Sörenstam		28.2	(Red)			30					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1		354	326	320	4	4			X		4	
2		131	124	110	3	18		X			3	
3		452	439	397	5	12				X	4	
4		287	241	201	4	14				X	5	
5		336	314	302	4	10		X			4	
6		392	386	358	4	2	X				5	
7		359	333	323	4	6			X		3	
8		162	146	139	3	16	X				3	
9		354	339	315	4	8				X	4	
OUT		2827	2648	2465	35						35	

10		165	160	146	3	9		X			3
11		273	259	232	4	17	X				3
12		299	272	240	4	15			X		4
13		150	118	75	3	11			X		4
14		338	324	298	4	3	X				5
15		524	476	434	5	1		X			6
16		368	353	302	4	13		X			4
17		414	380	352	4	5				X	5
18		485	453	407	5	7			X		5
IN		3016	2795	2486	36						39
OUT		2827	2648	2465	35						35
TOTAL		5843	5443	4951	71		4	5	5	4	74
											6.0
											68.0
Marker's Signature		Player's Signature					Stableford-Points <i>Net score</i>				
<i>Anita Sörenstam</i>		<i>Jake Nicklaus</i>					<i>68.0</i>				

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

FLORIDA (or STEP ASIDE) SCRAMBLE

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in a medal competition

PLAYERS PER TEAM	HANDICAP STROKES RECEIVED (ROUNDED TO 1 DECIMAL PLACE)	DRIVES TAKEN
4	10% of the combined playing handicaps e.g. 10% of 67 = 6.7	4
3	15% of the combined playing handicaps e.g. 15% of 55 = 8.3	5
2	20% of the combined playing handicaps e.g. 20% of 31 = 6.2	7

Description

The rules for a Florida (or Step Aside) Scramble are almost identical to those of a Texas Scramble. **The only difference is that the player whose ball is chosen is prohibited from taking the next shot.**

e.g. if there are three players in a team then on each hole all three players drive off from the tee, but from then on until the next tee the player whose ball is chosen for subsequent shots on that hole must pick up his/her ball and not play the next shot i.e only two shots are played on that hole from then on.

Example

The team consists of Jake Nicklaus, Neil Faldo, Flora Davies and Anita Sörenstam. All four players manage to hit their balls off the tee into the water hazard on hole 13.

The team selects Anita's ball to ensure that the lower handicapped players play the next shot.

Rather than use the dropping zone, the team decides to play the new balls from the ladies' tee. Neil and Flora each tee up their ball on the ladies tee and tee off. Jake also tees-off from there, but decides not to use a tee. Anita cannot tee-off as it was her ball that was chosen. Neil lands it in the water again, Flora lands it about 3 metres from the hole, while Jake does an "air-shot".

The team obviously decides that they will use Flora's ball. She marks it and picks up her ball, since she cannot play the next shot. Neil places his ball next to the marker and putts it close to the pin. Anita putts hers, but leaves it short. Jake then manages to sink his putt for a bogey 4.

The scorecard for such a scenario follows.

Example scorecard for a Florida (Step Aside) Scramble competition

COMPETITION Florida (Step Aside) Scramble							Medal/Stableford/Bogey Medal					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5	(Yellow)			20	TEAM = 60 x 0.1	RED	71	71.6	118
PLAYER B	Flora Davies		5.0	(Red)			6	6.0	YELLOW	71	68.4	121
PLAYER C	Neil Faldo		6.2	(Yellow)			4		WHITE	71	70.9	123
PLAYER D	Anita Sörenstam		28.2	(Red)			30					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1		354	326	320	4	4			X		4	
2		131	124	110	3	18		X			3	
3		452	439	397	5	12				X	4	
4		287	241	201	4	14				X	5	
5		336	314	302	4	10		X			4	
6		392	386	358	4	2	X				5	
7		359	333	323	4	6			X		3	
8		162	146	139	3	16	X				3	
9		354	339	315	4	8				X	4	
OUT		2827	2648	2465	35						35	

10		165	160	146	3	9		X			3
11		273	259	232	4	17	X				3
12		299	272	240	4	15			X		4
13		150	118	75	3	11			X		4
14		338	324	298	4	3	X				5
15		524	476	434	5	1		X			6
16		368	353	302	4	13		X			4
17		414	380	352	4	5				X	5
18		485	453	407	5	7			X		5
IN		3016	2795	2486	36						39
OUT		2827	2648	2465	35						35
TOTAL		5843	5443	4951	71		4	5	5	4	74
							HANDICAP				6.0
							NET				68.0
Marker's Signature						Player's Signature				Stableford-Points <i>Net score</i>	
<i>Anita Sörenstam</i>						<i>Jake Nicklaus</i>				<i>68.0</i>	

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

YELLOW, WHITE, RED or MULTI-TEE

Format, Scoring, Handicap Allowance

An individual competition played under strokeplay rules, scored as in stableford with full handicap allowance.

Ladies use their normal handicap taken from the **BLUE** tees, men use theirs taken from the **YELLOW** tees. To enable the handicaps to work fairly, each lady will be competing only against the other ladies and each man will be competing only against the other men.

Description

This is a normal stableford competition, but with a twist, the twist being that you rotate in strict order the tees from which you play.

TEE TO USE	HOLES					
YELLOW	1	4	7	10	13	16
WHITE	2	5	8	11	14	17
RED	3	6	9	12	15	18

The above table is for a Yellow, White, Red competition; **for a Multi-Tee competition the order is as stated on the scorecard**, e,g, WHITE, RED, YELLOW. Pick up if unable to score any stableford points on a hole.

You must record the gross score on each hole in "Score" column A and record the stableford score in the "Points" column.

Both the marker and the player must sign the card.

Example scorecard for a Yellow, White, Red competition

COMPETITION							Medal/Stableford/Bogey						
Yellow White Red							Stableford						
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES		TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus (Yellow)						21.5	20		RED	71	71.6	118
PLAYER B										YELLOW	71	68.4	121
PLAYER C										WHITE	71	70.9	123
PLAYER D													
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS		
							A	B	C	D			
1	4 / 3	354	326	320	4	4	5			y	2		
2	4 / 1	131	124	110	3	18	5			w	1		
3	5 / 2	452	439	397	5	12	6			r	2		
4	4 / 2	287	241	201	4	14	6			y	1		
5	4 / 2	336	314	302	4	10	5			w	2		
6	5 / 2	392	386	358	4	2	4			r	4		
7	4 / 2	359	333	323	4	6	-			y	-		
8	4 / 1	162	146	139	3	16	4			w	2		
9	4 / 2	354	339	315	4	8	4			r	3		
OUT	17	2827	2648	2465	35						17		

10	2 / 3	165	160	146	3	9	-			y	-	
11	4 / 2	273	259	232	4	17	4			w	3	
12	3 / 3	299	272	240	4	15	4			r	3	
13	4 / 1	150	118	75	3	11	-			y	-	
14	4 / 3	338	324	298	4	3	6			w	1	
15	7 / 1	524	476	434	5	1	6			r	3	
16	-	368	353	302	4	13	5			y	2	
17	4 / 2	414	380	352	4	5	6			w	1	
18	5 / 2	485	453	407	5	7	6			r	2	
IN	17	3016	2795	2486	36						15	
OUT	17	2827	2648	2465	35						17	
TOTAL	34	5843	5443	4951	71						32	
		HANDICAP										
		NET										
Marker's Signature					Player's Signature					Stableford Points		
<i>Neil Faldo</i>					<i>Jake Nicklaus</i>					<i>32</i>		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

WALTZ

Format, Scoring, Handicap Allowance

A team competition played under strokeplay rules, scored as in stableford with 90% handicap allowance.

Description

Teams comprise 3 or 4 players. Each player in the team plays a normal stableford competition.

The team score is obtained by taking the best individual stableford score on the 1st hole, the sum of the two best individual stableford scores on the 2nd hole and the sum of the three best individual stableford scores on the 3rd hole.

This system is repeated for the remainder of the round, hence the name "waltz" (1-2-3, 1-2-3, 1-2-3,.....).

INDIVIDUAL SCORES TO COUNT	HOLES					
One	1	4	7	10	13	16
Two	2	5	8	11	14	17
Three	3	6	9	12	15	18

Pick up if unable to score any stableford points on a hole.

You must record the gross score on each hole for each player in the relevant "Score" column and record the computed stableford score in the "Points" column.

Both the marker and one of the players from the team must sign the card.

Example scorecard for a Waltz competition

COMPETITION							Medal/Stableford/Bogey					
<i>Waltz</i>							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Neil Faldo		(Yellow)			6.2	90% x 4 = 4	RED	71	71.6	118	
PLAYER B	Jake Nicklaus		(Yellow)			21.5	90% x 20 = 18	YELLOW	71	68.4	121	
PLAYER C	Anita Sörenstam		(Red)			28.2	90% x 30 = 27	WHITE	71	70.9	123	
PLAYER D	Flora Davies		(Red)			5.0	90% x 6 = 5					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1		354	326	320	4	4	4 / 3	5 / 2	6 / 2	5 / 2	3	
2		131	124	110	3	18	4 / 1	5 / 1	5 / 1	3 / 2	2 + 1 = 3	
3		452	439	397	5	12	5 / 2	6 / 2	7 / 1	5 / 2	2 + 2 + 2 = 6	
4		287	241	201	4	14	4 / 2	6 / 1	5 / 2	5 / 1	2	
5		336	314	302	4	10	4 / 2	5 / 2	5 / 2	5 / 1	2 + 2 = 4	
6		392	386	358	4	2	5 / 2	4 / 3	7 / 1	4 / 3	3 + 3 + 2 = 8	
7		359	333	323	4	6	4 / 2	-	5 / 3	6 / 1	3	
8		162	146	139	3	16	4 / 1	4 / 2	5 / 1	3 / 2	2 + 2 = 4	
9		354	339	315	4	8	4 / 2	4 / 3	6 / 2	5 / 1	3 + 2 + 2 = 7	
OUT		2827	2648	2465	35						40	

10		165	160	146	3	9	2 / 3	-	-	4 / 1	3
11		273	259	232	4	17	4 / 2	4 / 3	5 / 2	4 / 2	3 + 2 = 7
12		299	272	240	4	15	3 / 3	4 / 3	6 / 1	4 / 2	3 + 3 + 2 = 8
13		150	118	75	3	11	4 / 1	-	4 / 2	3 / 2	2
14		338	324	298	4	3	4 / 3	6 / 1	5 / 3	-	3 + 3 = 6
15		524	476	434	5	1	7 / 1	6 / 2	7 / 2	5 / 3	3 + 2 + 2 = 7
16		368	353	302	4	13	-	5 / 2	6 / 1	4 / 2	2
17		414	380	352	4	5	4 / 2	6 / 1	7 / 1	6 / 1	2 + 1 = 3
18		485	453	407	5	7	5 / 2	6 / 2	6 / 3	5 / 2	3 + 2 + 2 = 5
IN		3016	2795	2486	36						43
OUT		2827	2648	2465	35						40
TOTAL		5843	5443	4951	71						83
HANDICAP											
NET											
Marker's Signature						Player's Signature				Stableford Points	
<i>Jake Nicklaus</i>						<i>Anita Sörenstam</i>				83	

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

FLAG

Format, Scoring, Handicap Allowance

An individual competition played under strokeplay rules, scored as in strokeplay with full handicap allowance.

Description

This is a normal strokeplay competition, like a “medal”, but with a twist: each player carries with them a flag mounted on a stick. When the player has taken the number of strokes equal to the par of the course (71 at Minthis Hills) plus his/her handicap they will have finished the round and must plant the flag in the position described in the table below.

FINAL BALL POSITION	WHERE TO PLANT THE FLAG
On the fairway, tee or green	The spot at which the ball lies
In the hole	On the green, as close as possible behind the hole without damaging it.
In the rough or a bunker	On the fairway at the nearest point (not nearer the hole) to where the ball lies
In a water (or lateral water) hazard	On the fairway at the nearest point (not nearer the hole) to where the ball last crossed the margin of the hazard
Lost or out of bounds	On the fairway or tee at the point from which the ball was last played. If the ball was not played from the fairway or tee, see above.

You must record the gross score on each hole in “Score” column A.

You should indicate on the scorecard the hole on which you planted your flag.

If you hole out on the 18th hole and still have a number of shots remaining (unused), you should record this number in the “Stableford Points” cell at the far lower right of the scorecard.

Once you have planted your flag you should continue to play the remaining holes, but the scores on these holes do not count in any way.

Both the marker and the player must sign the card.

The winner is the player who carries his/her flag the longest distance from the 1st tee, or, if they finish with shots unused, the one with the most shots left.

Example scorecard for a Flag competition

COMPETITION							Medal/Stableford/Bogey						
Medal							Medal						
DATE	01/04/2014			TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus			(Yellow)			21.5	20	RED	71	71.6	118	
PLAYER B								20 + 71 = 91	YELLOW	71	68.4	121	
PLAYER C									WHITE	71	70.9	123	
PLAYER D													
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS <i>SHOTS LEFT</i>		
							A	B	C	D			
1	4 = 71	354	326	320	4	4	5				86		
2	4 = 67	131	124	110	3	18	5				81		
3	5 = 62	452	439	397	5	12	6				75		
4	4 = 58	287	241	201	4	14	6				69		
5	4 = 54	336	314	302	4	10	5				64		
6	5 = 49	392	386	358	4	2	4				60		
7	4 = 45	359	333	323	4	6	7				53		
8	4 = 41	162	146	139	3	16	5				48		
9	4 = 37	354	339	315	4	8	5				43		
OUT		2827	2648	2465	35								

10	2 = 35	165	160	146	3	9	6				37	
11	4 = 31	273	259	232	4	17	6				31	
12	3 = 28	299	272	240	4	15	7				24	
13	4 = 24	150	118	75	3	11	7				17	
14	4 = 20	338	324	298	4	3	6				11	
15	7 = 13	524	476	434	5	1	6				5	
16	4 = 9	368	353	302	4	13	7				FLAG PLANTED	
17	4 = 5	414	380	352	4	5	5					
18	4 = 1	485	453	407	5	7	6					
IN		3016	2795	2486	36							
OUT		2827	2648	2465	35							
TOTAL		5843	5443	4951	71							
	4		HANDICAP									
	1	left	NET									
Marker's Signature				Player's Signature				Stableford Points				
<i>Neil Faldo</i>				<i>Jake Nicklaus</i>								

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

AM-AM

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford with full handicap allowance.

Description

Teams comprise three or four players.

As in a normal stableford competition a player should "pick up" if he/she is unable to score any stableford points on a hole. That hole should be marked in the score column for that player as a – (minus).

The team points scored on a hole (to be recorded in the "POINTS" column) are calculated in the following way:

TYPE OF HOLE	FOR TEAMS OF 3	FOR TEAMS OF 4
On non-Par-3 holes	Sum of the 2 best stableford scores	Sum of the 3 best stableford scores
On Par-3 holes	Sum of all 3 stableford scores	Sum of all 4 stableford scores

The gross score must be recorded for each player under the relevant score column (A,B,C,D) for each hole and the stableford score should also be recorded there.

Both the marker and one other team member must sign the card.

Example scorecard for an Am-Am competition

COMPETITION							Medal/Stableford/Bogey						
Am-Am							Stableford						
DATE	01/04/2014			TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Neil Faldo			(Yellow)			6.2	4	RED	71	71.6	118	
PLAYER B	Jake Nicklaus			(Yellow)			21.5	20	YELLOW	71	68.4	121	
PLAYER C	Anita Sörenstam			(Red)			28.2	30	WHITE	71	70.9	123	
PLAYER D	Flora Davies			(Red)			5.0	6					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS		
							A	B	C	D			
1		354	326	320	4	4	4 / 3	5 / 2	6 / 2	5 / 2	3+2+2 = 7		
2		131	124	110	3	18	4 / 1	5 / 1	5 / 1	3 / 2	1+1+1+2 = 5		
3		452	439	397	5	12	5 / 2	6 / 2	8 / 1	5 / 2	2+2+2 = 6		
4		287	241	201	4	14	4 / 2	6 / 1	5 / 2	5 / 1	2+2+1 = 5		
5		336	314	302	4	10	4 / 2	5 / 2	5 / 3	5 / 1	3+2+2 = 7		
6		392	386	358	4	2	5 / 2	4 / 4	7 / 1	4 / 3	4+3+2 = 9		
7		359	333	323	4	6	4 / 2	-	5 / 3	6 / 1	3+2+1 = 6		
8		162	146	139	3	16	4 / 1	4 / 2	5 / 1	3 / 2	2+2+1+1 = 6		
9		354	339	315	4	8	4 / 2	4 / 3	6 / 2	5 / 1	3+2+2 = 7		
OUT		2827	2648	2465	35						58		

10		165	160	146	3	9	2 / 3	-	-	4 / 1	3+1+0+0 = 4	
11		273	259	232	4	17	4 / 2	4 / 3	5 / 2	4 / 2	3+2+2 = 7	
12		299	272	240	4	15	3 / 3	4 / 3	6 / 1	4 / 2	3+3+2 = 8	
13		150	118	75	3	11	4 / 1	-	5 / 2	3 / 2	2+2+1+0 = 5	
14		338	324	298	4	3	4 / 3	6 / 1	5 / 3	-	3+3+1 = 7	
15		524	476	434	5	1	7 / 1	6 / 3	7 / 2	5 / 3	3+3+2 = 8	
16		368	353	302	4	13	-	5 / 2	6 / 1	4 / 2	2+2+1 = 5	
17		414	380	352	4	5	4 / 2	6 / 1	7 / 1	6 / 1	2+1+1 = 4	
18		485	453	407	5	7	5 / 2	6 / 2	6 / 3	5 / 2	3+2+2 = 7	
IN		3016	2795	2486	36						55	
OUT		2827	2648	2465	35						58	
TOTAL		5843	5443	4951	71						113	
HANDICAP												
NET												
Marker's Signature					Player's Signature					Stableford Points		
<i>Jake Nicklaus</i>					<i>Anita Sörenstam</i>					113		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

CAPTAIN'S SCRAMBLE

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford with full handicap allowance.

Description

Teams comprise four players.

All 4 players drive from each tee. The best drive for playing the next shot is chosen (there are no restrictions on how many drives are used for each player). From the best drive **everyone then plays their own ball** as if this was their drive and plays a normal game of stableford on that hole.

As in a normal stableford competition a player should "pick up" if he/she is unable to score any stableford points on a hole. That hole should be marked in the score column for that player as a – (minus).

The team points scored on a hole (to be recorded in the "POINTS" column) is **the sum of the 3 best stableford scores**.

The gross score must be recorded for each player under the relevant score column (A,B,C,D) for each hole and the stableford score should also be recorded there.

Both the marker and one other team member must sign the card.

Example scorecard for a Captain's Scramble competition

COMPETITION							Medal/Stableford/Bogey					
Captain's Scramble							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Neil Faldo		(Yellow)				6.2	4	RED	71	71.6	118
PLAYER B	Jake Nicklaus		(Yellow)				21.5	20	YELLOW	71	68.4	121
PLAYER C	Anita Sörenstam		(Red)				28.2	30	WHITE	71	70.9	123
PLAYER D	Flora Davies		(Red)				5.0	6				
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1		354	326	320	4	4	4 / 3	5 / 2	6 / 2	5 / 2	3+2+2 = 7	
2		131	124	110	3	18	4 / 1	5 / 1	5 / 1	3 / 2	2+1+1 = 4	
3		452	439	397	5	12	5 / 2	6 / 2	8 / 1	5 / 2	2+2+2 = 6	
4		287	241	201	4	14	4 / 2	6 / 1	5 / 2	5 / 1	2+2+1 = 5	
5		336	314	302	4	10	4 / 2	5 / 2	5 / 3	5 / 1	3+2+2 = 7	
6		392	386	358	4	2	5 / 2	4 / 4	7 / 1	4 / 3	4+3+2 = 9	
7		359	333	323	4	6	4 / 2	-	5 / 3	6 / 1	3+2+1 = 6	
8		162	146	139	3	16	4 / 1	4 / 2	5 / 1	3 / 2	2+2+1 = 5	
9		354	339	315	4	8	4 / 2	4 / 3	6 / 2	5 / 1	3+2+2 = 7	
OUT		2827	2648	2465	35						56	

10		165	160	146	3	9	2 / 3	-	-	4 / 1	3+1+0 = 4	
11		273	259	232	4	17	4 / 2	4 / 3	5 / 2	4 / 2	3+2+2 = 7	
12		299	272	240	4	15	3 / 3	4 / 3	6 / 1	4 / 2	3+3+2 = 8	
13		150	118	75	3	11	4 / 1	-	5 / 2	3 / 2	2+2+1 = 5	
14		338	324	298	4	3	4 / 3	6 / 1	5 / 3	-	3+3+1 = 7	
15		524	476	434	5	1	7 / 1	6 / 3	7 / 2	5 / 3	3+3+2 = 8	
16		368	353	302	4	13	-	5 / 2	6 / 1	4 / 2	2+2+1 = 5	
17		414	380	352	4	5	4 / 2	6 / 1	7 / 1	6 / 1	2+1+1 = 4	
18		485	453	407	5	7	5 / 2	6 / 2	6 / 3	5 / 2	3+2+2 = 7	
IN		3016	2795	2486	36						55	
OUT		2827	2648	2465	35						56	
TOTAL		5843	5443	4951	71						111	
HANDICAP												
NET												
Marker's Signature					Player's Signature					Stableford Points		
<i>Jake Nicklaus</i>					<i>Anita Sörenstam</i>					111		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

SHAMBLES

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford with a handicap allowance of 90% of the playing handicap.

Description

Teams comprise two players.

- Both players drive on each tee.
- The team then decides which of their balls is in the best position for the next shot, with the proviso that **each player must have 8 of his/her drives chosen**.
- The player whose ball is selected then marks the position of his/her ball, with a tee-peg off the green or with a ball marker on the green and then plays his/her shot.
- The other player in the team then plays his/her own ball from that position:
 - On the green and on any closely mown area (fairway) he/she must place it, not nearer the hole, within 5.5 inches (the width of a scorecard) of the marker;
 - Within the teeing ground they may place, or tee-up the ball;
 - Otherwise (e.g. in the rough, in a bunker etc.) he/she must drop it, not nearer the hole, within one club-length of the tee-peg.

This second player may clean his/her ball before dropping/placing it.

- If the player whose ball is selected has a choice of options in playing his/her next shot, then whichever option he/she chooses must be used his/her partner.

e.g. if the ball chosen has been driven from the tee into the water hazard surrounding the 13th green the player whose ball is selected has two options for the next shot:

- *play from the teeing ground, under penalty of 1 stroke (stroke and distance);*
- *drop a ball, under penalty of one stroke, in the dropping zone.*

Whichever of these two options is chosen, his/her partner must use it.

- After this second shot has been played, the two players play their own ball for the rest of the hole, just as if they were playing a normal Better Ball stableford competition.

Basically a Shambles is like a Texas Scramble for the second shot on a hole and Four-Ball Better-Ball for all other shots on that hole.

As in a normal stableford competition a player should "pick up" if he/she is unable to score any stableford points on a hole, or if he/she cannot better the stableford score of his/her partner. That hole should be marked in the score column for that player as a – (minus).

The team points scored on a hole (to be recorded in the "POINTS" column) is the better of the two stableford scores for that team.

For each hole indicate whose drive was chosen.

The gross score must be recorded for each player under the relevant score column (A,B) for each hole and the stableford score should also be recorded there.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Shambles competition

COMPETITION							Medal/Stableford/Bogey					
Shambles							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Neil Faldo		(Yellow)				6.2	4 (0.9 x 4)	RED	71	71.6	118
PLAYER B	Jake Nicklaus		(Yellow)				21.5	19 (0.9 x 20)	YELLOW	71	68.4	121
PLAYER C									WHITE	71	70.9	123
PLAYER D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	6/2, -	354	326	320	4	4	4 / 3	5 / 2		A drive	3	
2	5/1,3/2	131	124	110	3	18	4 / 1	5 / 1		A	1	
3	8/1,5/2	452	439	397	5	12	5 / 2	6 / 2		B	2	
4	5/2,5/1	287	241	201	4	14	4 / 2	6 / 1		A	2	
5	5/3,5/1	336	314	302	4	10	4 / 2	5 / 2		A	2	
6	7/1,4/3	392	386	358	4	2	5 / 2	4 / 3		B	3	
7	5/3,6/1	359	333	323	4	6	4 / 2	-		B	2	
8	5/1,5/2	162	146	139	3	16	4 / 1	4 / 2		B	2	
9	6/2,5/1	354	339	315	4	8	4 / 2	4 / 3		A	3	
OUT	21	2827	2648	2465	35					5A, 4B	20	

10	-4/1	165	160	146	3	9	2 / 3	-		A	3
11	5/2,4/2	273	259	232	4	17	4 / 2	4 / 3		B	3
12	6/1,4/2	299	272	240	4	15	3 / 3	4 / 3		A	3
13	5/2,3/2	150	118	75	3	11	4 / 1	-		A	1
14	5/3,-	338	324	298	4	3	4 / 3	6 / 1		B	3
15	7/2,5/3	524	476	434	5	1	7 / 1	6 / 2		A	2
16	6/1,4/2	368	353	302	4	13	-	5 / 2		A	2
17	7/1,6/1	414	380	352	4	5	4 / 2	6 / 1		B	2
18	6/3,7/2	485	453	407	5	7	5 / 2	6 / 2		B	2
IN	19	3016	2795	2486	36					5A, 4B	21
OUT	21	2827	2648	2465	35					5A, 4B	20
TOTAL	40	5843	5443	4951	71					10A, 8B	41
HANDICAP											
NET											
Marker's Signature					Player's Signature					Stableford Points	
<i>Jake Nicklaus</i>					<i>Anita Sörenstam</i>					<i>43</i>	

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

JACK, QUEEN, KING, ACE

Format, Scoring, Handicap Allowance

An individual competition played under strokeplay rules, scored as in stableford with full handicap allowance.

Description

This is a normal stableford competition, but with a twist, the twist being that you have four "wildcards" that you may play on any hole on the course. **You may play only one wildcard on a hole.** e.g. You cannot play both the Queen and the King on the same hole. **Once a wildcard has been played it cannot be played again.**

The points value of the wildcards are:

WILDCARD	Jack	Queen	King	Ace
VALUE	1	2	3	4

Before teeing off on a hole you may declare that you are playing a specific wildcard on that hole. Provided that you score at least one stableford point on that hole, you add the value of the wildcard you nominated. If you do not score any stableford points on that hole then you score zero and the wildcard is wasted.

Pick up if unable to score any stableford points on a hole.

Wildcards should be indicated on the scorecard for the holes on which they were played.

You must record the gross score on each hole in "Score" column A and record the stableford score (including any wildcard points) in the "Points" column.

Both the marker and the player must sign the card.

Example

Jake Nicklaus plays his wildcards as follows:

HOLE	WILDCARD
1	Jack
6	King
13	Queen
15	Ace

Unfortunately he puts the ball in the water on the 13th and fails to score any stableford points on that hole, so he has wasted the 2 points that the Queen would have given him.

The scorecard for such a scenario follows.

Example scorecard for a Jack, Queen, King, Ace competition

COMPETITION							Medal/Stableford/Bogey					
Jack, Queen, King, Ace							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus (Yellow)						21.5	20	RED	71	71.6	118
PLAYER B									YELLOW	71	68.4	121
PLAYER C									WHITE	71	70.9	123
PLAYER D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	4/3	354	326	320	4	4	5			Jack	2 + J = 3	
2	4/1 + J	131	124	110	3	18	5				1	
3	5/2	452	439	397	5	12	6				2	
4	4/2	287	241	201	4	14	6				1	
5	4/2	336	314	302	4	10	5				2	
6	5/2	392	386	358	4	2	4			King	4 + K = 7	
7	4/2 + K	359	333	323	4	6	-				-	
8	4/1	162	146	139	3	16	4				2	
9	4/2	354	339	315	4	8	4				3	
OUT	21	2827	2648	2465	35						21	

10	2/3	165	160	146	3	9	-				-
11	4/2	273	259	232	4	17	4				3
12	3/3 + A	299	272	240	4	15	4				3
13	4/1	150	118	75	3	11	-			Queen	-
14	4/3	338	324	298	4	3	6				1
15	7/1	524	476	434	5	1	6			Ace	3 + A = 7
16	-	368	353	302	4	13	5				2
17	4/2	414	380	352	4	5	6				1
18	5/2 + Q	485	453	407	5	7	6				2
IN	23	3016	2795	2486	36						19
OUT	21	2827	2648	2465	35						21
TOTAL	44	5843	5443	4951	71						40
		HANDICAP									
		NET									
Marker's Signature				Player's Signature				Stableford Points			
<i>Neil Faldo</i>				<i>Jake Nicklaus</i>				32			

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

YELLOWBALL BETTER-BALL STABLEFORD

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford. Each player receives a handicap allowance of 90% of his/her playing handicap, rounded to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

Description

Teams comprise two players.

Before teeing off on the first hole of play the team must decide which player (A or B) will play the yellowball on odd-numbered holes. The other player will play the yellowball on even-numbered holes.

The "yellowball" does not have to be yellow in colour. Players can play with their own ball and when it is their turn to "play the yellowball" that ball is deemed to be the yellowball.

As in a normal stableford competition a player should "pick up" if he/she is unable to score any stableford points on a hole. That hole should be marked in the score column for that player as a – (minus).

The gross score must be recorded for each player under the relevant score column (A,B) for each hole and the stableford score should also be recorded there.

The team points scored on a hole (to be recorded in the "POINTS" column) is the better of the two stableford scores for that team.

If the yellowball becomes inoperative on a hole the team must record this fact on the scorecard.

"Inoperative" in this sense means one of the following:

- The ball has come to rest out of bounds;
- The ball has become lost; (even if it is found after 3 minutes searching it is still deemed to be lost as per Rule 18.2a of the Rules of Golf)
- The ball has come to rest in a penalty area (not a bunker) where you choose to (or must) take relief with a one-stroke penalty

Additional points are added to the final score depending on where the yellowball became inoperative:

- holes 1, 2 or 3, the team gets 0 extra points added to the total;
- holes 4, 5 or 6, the team gets 1 extra points added to the total;
- holes 7, 8 or 9, the team gets 2 extra points added to the total;
- holes 10, 11 or 12, the team gets 3 extra points added to the total;
- holes 13, 14 or 15, the team gets 4 extra points added to the total;
- holes 16, 17 or 18, the team gets 5 extra points added to the total;

If the yellowball is still operative when the round is complete 6 extra points are added to the total.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Yellowball Better-Ball Stableford competition

COMPETITION Yellowball Better-Ball							Medal/Stableford/Bogey Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Neil Faldo		(Yellow)				6.2	4 (0.9 x 4)	RED	71	71.6	118
PLAYER B	Jake Nicklaus		(Yellow)				21.5	18 (0.9 x 20)	YELLOW	71	68.4	121
PLAYER C									WHITE	71	70.9	123
PLAYER D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	6/2, -	354	326	320	4	4	4 / 3	5 / 2			3	
2	5/1,3/2	131	124	110	3	18	4 / 1	5 / 1			1	
3	8/1,5/2	452	439	397	5	12	5 / 2	6 / 2			2	
4	5/2,5/1	287	241	201	4	14	4 / 2	6 / 1			2	
5	5/3,5/1	336	314	302	4	10	4 / 2	5 / 2			2	
6	7/1,4/3	392	386	358	4	2	5 / 2	4 / 3			3	
7	5/3,6/1	359	333	323	4	6	4 / 2	-			2	
8	5/1,5/2	162	146	139	3	16	4 / 1	4 / 2			2	
9	6/2,5/1	354	339	315	4	8	4 / 2	4 / 3	*YB*	inactive	3	
OUT	21	2827	2648	2465	35						20	

10	-4/1	165	160	146	3	9	2 / 3	-			3
11	5/2,4/2	273	259	232	4	17	4 / 2	4 / 3			3
12	6/1,4/2	299	272	240	4	15	3 / 3	4 / 3			3
13	5/2,3/2	150	118	75	3	11	4 / 1	-			1
14	5/3,-	338	324	298	4	3	4 / 3	6 / 1			3
15	7/2,5/3	524	476	434	5	1	7 / 1	6 / 2			2
16	6/1,4/2	368	353	302	4	13	-	5 / 2			2
17	7/1,6/1	414	380	352	4	5	4 / 2	6 / 1			2
18	6/3,7/2	485	453	407	5	7	5 / 2	6 / 2			2
IN	19	3016	2795	2486	36						21
OUT	21	2827	2648	2465	35						20
TOTAL	40	5843	5443	4951	71						41
				HANDICAP							
				NET							
Marker's Signature					Player's Signature					Stableford Points	
<i>Anita Sörenstam</i>					<i>Jake Nicklaus</i>					<i>41 + 2 = 43</i>	

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

CHAPMAN-PINEHURST STABLEFORD

Format, Scoring, Handicap Allowance

Team competition played under strokeplay rules, scored as in stableford. The team handicap allowance is calculated as follows:

- take 60% of the playing handicap of the lower handicapped player (do not round)
- and 40% of the playing handicap of the higher handicapped partner (do not round)
- add these and round the result to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

Description

Teams comprise two players.

- On each hole, both players drive from the teeing ground.
- On the second stroke, player A will play player B's ball while player B will play player A's ball.
- Prior to the third stroke, the partners must make a choice which ball they will play.
- Penalty strokes do not affect order of play. If the players choose the ball played on B's second stroke, player A will play the third stroke and they will play alternate strokes until the ball is holed. At no time will a player strike the same ball twice in succession.
- The team then decides which of their two balls will be used for the remainder of that hole. There will be only one ball played by the team after the second stroke on each hole.
- If Player A's ball is chosen (the ball that Player B last hit), then Player A must play the next shot with that ball. Player B then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot score any stableford points on the hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the chosen ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

As in any game of golf, it is essential that each player's ball is marked and can therefore easily be identified.

As in a normal stableford competition a player should "pick up" if his/her team is unable to score any stableford points on a hole. That hole should be marked in score column A as a – (minus).

The gross score must be recorded for the team under score column A for each hole and the stableford score should be recorded in the "points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example

Team X consists of Jake Nicklaus and Flora Davies. Jake manages to hit his ball off the tee into the water hazard on hole 13, while his partner Flora lands hers 20 metres from the pin.

Flora goes to the drop zone and plays a ball to within 10 metres of the pin for 3, while Jake puts Flora's ball to within 3 metres of the pin for 2.

The team then chooses that ball (Flora's original) and Flora puts it into the hole for a gross 3, net 2 and therefore 3 stableford points.

The scorecard for such a scenario follows.

Example scorecard for a Chapman-Pinehurst Stableford competition

COMPETITION							Medal/Stableford/Bogey					
Chapman-Pinehurst							Stableford					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5	(Yellow)			20	60% B + 40% A	RED	71	71.6	118
PLAYER B	Flora Davies		5.0	(Red)			6	0.6x6 + 0.4x20	YELLOW	71	68.4	121
PLAYER C								= 11.6	WHITE	71	70.9	123
PLAYER D								12				
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	6 / 1	354	326	320	4	4	5				2	
2	4 / 1	131	124	110	3	18	4				1	
3	5 / 3	452	439	397	5	12	6				2	
4	5 / 2	287	241	201	4	14	-				-	
5	5 / 2	336	314	302	4	10	5				2	
6	6 / 1	392	386	358	4	2	4				3	
7	5 / 2	359	333	323	4	6	-				-	
8	3 / 3	162	146	139	3	16	4				1	
9	6 / 1	354	339	315	4	8	4				3	
OUT	16	2827	2648	2465	35						14	

10	5 / 1	165	160	146	3	9	-				-
11	4 / 3	273	259	232	4	17	4				2
12	4 / 3	299	272	240	4	15	4				2
13	2 / 4	150	118	75	3	11	3				3
14	5 / 2	338	324	298	4	3	-				-
15	7 / 1	524	476	434	5	1	6				2
16	6 / 1	368	353	302	4	13	5				2
17	5 / 2	414	380	352	4	5	-				-
18	6 / 2	485	453	407	5	7	6				2
IN	19	3016	2795	2486	36						13
OUT	16	2827	2648	2465	35						14
TOTAL	35	5843	5443	4951	71						27
		HANDICAP									
		NET									
Marker's Signature				Player's Signature				Stableford Points			
<i>Anita Sorenstam</i>				<i>Jake Nicklaus</i>				27			

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks*

CHAPMAN-PINEHURST MATCHPLAY

Format, Scoring, Handicap Allowance

Team competition with just two teams competing against each other, played under matchplay rules, scored as in matchplay. The team aggregate handicap allowance is calculated as follows:

- take 60% of the playing handicap of the lower handicapped player (do not round)
- and 40% of the playing handicap of the higher handicapped partner (do not round)
- add these and round the result to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down).

The team with the lower aggregate handicap plays off scratch, while the opposing team plays off the difference between the aggregate handicaps.

Description

Each of the two teams comprise two players.

- The two teams: Team X and Team Y, each team each consist of two players, Player A and Player B;
- All four players drive on each tee.
- Team X then decides which of their two balls will be used for the remainder of that hole and team Y does the same.
- If Player A's ball is chosen, then Player B must play that ball. Player A then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot better or equal the opposing team's score on a hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the chosen ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

As in any game of golf, it is essential that each player's ball is marked and can therefore easily be identified.

The competition is played hole-by-hole and as in a normal matchplay competition a player should "pick up" if his/her team is unable to better or equal the opposing team's net score on a hole.

Before teeing off on a hole both teams should agree the result of the previous hole and the overall match result so far. The competition is played hole-by-hole and the matchplay score: **win (+)**, **lose (-)** or **halved (o)**, should be recorded in the "points" column.

Since the result is agreed between the two competing teams after each hole it is not necessary to record the gross score, nor is it necessary to sign the card.

Example

Team X consists of Jake Nicklaus and Flora Davies, while team Y is Neil Faldo and Anita Sörenstam. Team X, has a (60%-40% combined) playing handicap of 12 and since this is the lower of the two team playing handicaps this team plays off scratch, while Team Y, with a (60%-40% combined) playing handicap of 14 receives 2 handicap strokes.

Jake manages to hit his ball off the tee into the water hazard on hole 13, while his partner Flora lands hers 1 metre from the pin. Neil and Anita tee off and land their tee shots about 7 and 5 metres respectively from the pin.

Neil and Anita see that her ball is closer to the hole than his, but they know that his putting is worse than hers, so they choose Neil's ball. Anita manages to sink Neil's ball for a birdie.

Jake and Flora obviously decide that they will use Flora's ball and Jake putts it in the hole, also for a birdie.

The scorecard for such a scenario follows.

Example scorecard for a Chapman-Pinehurst Matchplay competition

COMPETITION Chapman-Pinehurst							Medal/Stableford/Bogey Matchplay					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	Jake Nicklaus		21.5 (Yellow)				20	Team PH = 12	RED	71	71.6	118
PLAYER B	Flora Davies		5.0 (Red)				6	Team strks 0	YELLOW	71	68.4	121
PLAYER C	Neil Faldo		6.2 (Yellow)				4	Team PH = 14	WHITE	71	70.9	123
PLAYER D	Anita Sörenstam		28.2 (Red)				30	Team strks 2				
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	-	354	326	320	4	4					+	(1 up)
2	0	131	124	110	3	18					0	
3	+	452	439	397	5	12					-	(even)
4	+	287	241	201	4	14					-	(1 down)
5	0	336	314	302	4	10					0	
6	-	392	386	358	4	2					+	(even)
7	+	359	333	323	4	6					-	(1 down)
8	+	162	146	139	3	16					-	(2 down)
9	-	354	339	315	4	8					+	(1 down)
OUT	+1	2827	2648	2465	35						-1	(1 down)

10	+	165	160	146	3	9					-	(2 down)
11	0	273	259	232	4	17					0	
12	+	299	272	240	4	15					-	(3 down)
13	0	150	118	75	3	11					0	
14	+	338	324	298	4	3					-	(4 down)
15	0	524	476	434	5	1					0	
16		368	353	302	4	13						
17		414	380	352	4	5						
18		485	453	407	5	7						
IN	+4	3016	2795	2486	36							-4
OUT	+1	2827	2648	2465	35							-1
TOTAL	+5	5843	5443	4951	71							-5
HANDICAP												
NET												
Marker's Signature					Player's Signature					Stableford-Points <i>Result</i>		
										<i>(A & B) LOST 4 & 3</i>		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*

APPENDIX A – HOW TO CALCULATE HANDICAP ALLOWANCES

DEFINITIONS	
(EGA) Exact Handicap	The EGA's designation of the relative golfing ability of a player (as a number taken to one decimal place) on a course of standard relative playing difficulty (Slope Rating of 113) e.g. 21.5
(EGA) Playing Handicap	The number of handicap strokes a player receives for a specific set of tees at the course being played using the formula: $\text{PLAYING HCP} = \text{EXACT HCP} \times (\text{SR} / 113) + (\text{CR} - \text{PAR})$ rounded to an integer (0.5 and more rounds up to the next integer) e.g. 20. There are usually playing handicap tables available to facilitate the conversion of exact handicaps to playing handicaps
Handicap Stroke	A stroke which a player is entitled to deduct from his gross score.
Handicap Allowance	The number of handicap strokes a player receives in a handicap competition. It is determined by the Committee and is a percentage of the playing handicap . It varies for different forms of competition.

Obtaining the Playing Handicap

If it is not printed on the scorecard, each player should obtain his/her playing handicap by using the (EGA) exact handicap and the playing handicap table for the tees specified for the competition, a copy of which is kept on the notice board by the first tee.

<p>Handicap Allowance = Full (100%) Playing Handicap - Singles, Bogey, Motherball, Am-Am, Patsomes (Individual element), Yellow-White-Red, Flag, Jack-Queen-King-Ace</p>
<p>Matchplay scoring</p>
<p>The player with the lowest playing handicap (Player A) plays off scratch. Each other player plays off the difference between Player A's playing handicap and their own. i.e.</p> <p style="text-align: center;">Player A plays off 0, Player B plays off $\text{Playing Handicap}_{(B)} - \text{Playing Handicap}_{(A)}$</p>
<p>All other types of scoring (Bogey, Par, Stableford, Strokeplay)</p>
<p>Each player plays off their own playing handicap.</p>
<p>Handicap Allowance = 90% of Playing Handicap - Four-Ball Better-Ball, Shambles, Waltz, Bogey-Betterball, Yellowball-Betterball</p>
<p>Matchplay scoring</p>
<p>The player with the lowest playing handicap (Player A) plays off scratch. Each other player plays off 90% of the difference between Player A's playing handicap and their own, rounded to the nearest integer (≥ 0.5 is rounded up, < 0.5 is rounded down)*.</p>
<p>All other types of scoring (Bogey, Par, Stableford, Strokeplay)</p>
<p>Each player plays off 90% of their own playing handicap, rounded to the nearest integer.</p>
<p>Handicap Allowance = 50% of the Combined Playing Handicaps - Foursomes, Gruesomes, St. Andrews Foursomes, Patsomes (Foursomes and Greensomes elements)</p>
<p>Matchplay scoring</p>
<p>The two teams each add the playing handicaps of their two players to create an aggregate playing handicap for the team. The team with the lowest playing handicap (Team A) plays off scratch. The other team plays off 50% of the difference between Team A's aggregate playing handicap and their own, rounded to the nearest integer.</p>
<p>All other types of scoring (Bogey, Par, Stableford, Strokeplay)</p>
<p>Each team adds the playing handicaps of their two players to create an aggregate playing handicap for the team. The team plays off 50% of the aggregate playing handicap, rounded to the nearest integer.</p>

Handicap Allowance = 60% of the Lower Playing Handicap plus 40% of the Higher Playing Handicap – Greensomes, Chapman-Pinehurst

Matchplay scoring

The two teams each add 60% of the playing handicap of their lower-handicapped player to 40% of the handicap of their higher-handicapped player, the sum is rounded to the nearest integer to create an aggregate playing handicap for the team. The team with the lowest playing handicap (Team A) plays off scratch. The other team plays off the difference between Team A's aggregate playing handicap and their own.

All other types of scoring (Bogey, Par, Stableford, Strokeplay)

Each team adds 60% of the playing handicap of their lower-handicapped player to 40% of the playing handicap of their higher-handicapped player to create an aggregate playing handicap for the team. The team plays off the team's aggregate playing handicap rounded to the nearest integer.

Handicap Allowance = 10%/15%/20% of the Combined Playing Handicaps – Texas Scramble, Florida (Step Aside) Scramble

Matchplay scoring

These formats do not lend themselves to Matchplay competitions.

All other types of scoring (Bogey, Par, Stableford, Strokeplay)

The individual playing handicaps of the players in the team are added together to create an aggregate playing handicap. This aggregate is then multiplied by 0.1 (for 10%), or 0.15 (for 15%), or 0.2 (for 20%) and the result is rounded to one decimal place.

(*) Please note that for the rare occasion where there is a '+' playing handicap (i.e. better than scratch) a rounding of exactly 0.5 goes towards zero (e.g. +1.5 rounds to +1, while 1.5 rounds to 2).